# **Review of previous examinations**

TMA4280—Introduction to Supercomputing

NTNU, IMF April 24. 2017

### Examination

The examination is usually comprised of:

- one problem related to linear algebra operations with calculation of complexity and parallelism.
- one problem related to parallelization of solver for partial differential equations.
- a series of short questions covering all the topics of the course.

to be solved in four hours.

### Important points

The course covered a broad range of topics, but a few points are important:

- Differentiate between the different types of parallelism (data, functional/task, and fine-/coarse-grained).
- Be able to categorize hardware architectures, e.g with Flynn's taxonomy and understand their benefits/drawbacks.
- Understand the memory hierarchy of computers and how it affects the performance of solvers.
- Be able to define clearly and use the distributed and the shared-memory model.
- Have a basic knowledge of the different specifications (OpenMP, MPI, BLAS) and libraries (LAPACK, PETSc) discussed.

## Question (2016)

A good strategy for reducing communication overhead is to increase the number of processes. Answer: true or false

It is crucial to remember Amdhal's Law, and for instance the practical effect observed in your project when studying the strong scaling.

### Question (2015)

A code with a large parallel effciency typically has much network traffic.

The same arguments apply.

# Question (2015)

A code with a large parallel speedup has a large parallel effciency.

The same arguments apply.

# Question (2016)

The following loops are compiled with an optimizing compiler:

- Which of them will likely have the highest performance (more FLOPS)?
- The following loops are compiled with an optimizing compiler. Which of them will likely have the highest performance (more FLOPS)?

Answer: A, B or none. Briefly explain why.

```
A:
for (int i = 0; i < N; i ++)
    a[i] = a[i] + b [i];
B:
for (int i = 0; i < N; i ++)
    a[i] = a[i] + c * b [ i ];</pre>
```

Remember the definition of FLOPS and the capabilities of processor when it comes to floating-point operations.

## Question (2015)

A ccNUMA machine can always do multiple additions in parallel. Answer: true or false

Remember Flynn's taxonomy and the discussion on different computer architectures.

# Question (2015)

An LFU cache replacement policy is typically the best for solving partial differential equations

The question was briefly discuss in the description of different caching policies: First-In First-Out (FIFO), Least-Frequent Used (LFU), Least-Recently Used (LRU) and the pseudo-LRU. Even without remembering the details of the implementation, you can think about the memory access pattern.

### Question (2015)

A SIMD processor can perform a multiplication and an addition simultanously. Answer: true or false.

Remember Flynn's taxonomy to motivate your answer.

## Question (2015)

Cancellation is a concern when subtracting floating point numbers. Answer: true or false.

Remember the binary representation of floating-point numbers and how it affects the decimal precision.

#### Question (2014)

Floating point numbers of a given precision can only represent a fixed range of numbers.

Remember the binary representation of floating-point numbers.

### Question (2014)

A modern processor typically has a cache hierarchy. These are designed as levels, where a higher level is given to faster memory.

Remember for instance the architecture of modern CPUs and the different memory levels.

### Question (2014)

A superscalar processor can perform two additions simultanously.

Remember the discussion about pipelining.

### **Questions: Distributed memory**

#### Question (2016)

- It is always OK to call MPI library functions from different threads. Answer: true or false.
- It is never OK to call MPI library functions from different threads. Answer: true or false.

```
MPI_THREAD_SINGLE
Only one thread will execute.
MPI_THREAD_FUNNELED
The process may be multi-threaded, but only the main thread will
make MPI calls (all MPI calls are funneled to the main thread).
MPI_THREAD_SERIALIZED
The process may be multi-threaded, and multiple threads may make MPI cal
MPI_THREAD_MULTIPLE
Multiple threads may call MPI, with no restrictions.
```

In practice MPI\_THREAD\_SINGLE only is portable, see Balaji (2010) for a discussion.

### Question (2011)

Consider the MPI-function below: the amount of data sent corresponds to 128 floating point numbers in double precision. Answer: true or false.

MPI\_Send(buffer, 1024, MPI\_DOUBLE, dest, tag, MPI\_COMM\_WORLD);

Writing the code for the projects should make this question easy.

### Question (2011)

The most efficient implementation of the MPI\_Allreduce operation on P processors completes in a certain number of communication stages. Which of the 4 alternatives is correct: (i) 1 stage; (ii) log 2 (P) stages; (iii) 2 log 2 (P) stages; (iv) P stages

Remember your implementation in Project I.

### **Questions: Distributed memory**

### Question (2011)

The functions MPI\_Send and MPI\_Recv are appropriate to use for the exchange of an interprocess boundary. Is it possible to experience "deadlock" when using these functions? Answer: yes or no.

Knowledge of point-to-point communication is sufficient.

# Question (2016)

Since threads do not need to communicate (like processes do), there is no penalty incurred by using more of them. Answer: true or false.

Remember how OpenMP works and the difference between concurrency and parallelism.

#### Question (2014)

OpenMP is usable from all programming languages.

Just enough to know about the OpenMP specification.

#### Question (2016)

BLAS is a high performance library for solving linear systems of equations. Answer: true or false.

Remember how the specification was introduced during the lecture. Hint: different level of algebric operations.

# Question (2015)

In code utilizing dense linear algebra, you have to choose between using BLAS or LAPACK. Answer: true or false.

Similar question, the relation betweeen BLAS and LAPACK is important to remember.

### Question (2015)

Using PETSc there is no point in pre-declaring the sparsity pattern of your operator. Answer: true or false.

Review how the storage for a sparse matrix is handled and how it may affect the performance.

### Question (2014)

You typically get performance closer to the theoretical peak performance of a machine when you do level 1 operations (vector operations) compared to level 3 (matrix-matrix operations).

Think about the ratio between operations and data movement.

### Question (2015)

MPI-I/O is often used to do post-mortem data assembly. Answer: true or false.

The exact term as not been mentioned during the lecture but remember how the MPI-I/O implementation works.

#### Question (2014)

MPI-I/O always writes multi-dimensional arrays in Fortran order.

Just remember the purpose of MPI-I/O.

Some notions are important and will be used during the examination. Linear model for transmission:

(1) 
$$\tau_c(k) = \tau_s + \gamma k$$

with  $\tau_s$  a constant that is the start-up phase and  $\gamma$  the inverse bandwith.

### Notions used in Problems

Study of parallel performance of algorithms.

Amdahl's law: speed-up on p processor w.r.t serial

$$\mathcal{S}_{p} = \frac{T_{1}}{T_{p}} = \frac{p}{f(1-p)+1}$$

with *f* fraction of time spent in serial sections of the code. The fraction *f*:

—  $\rightarrow$  1 for purely serial case

--  $\rightarrow$  0 for idea parallel case Linear strong scaling: f = 0

$$S_p = rac{T_1}{T_p} = p$$

ideal speed-up when solving a fixed problem on *p* processors.

### Challenges of parallel computing



Figure: Ideal speedup ( $S_P = P$ ) and realistic speedup.

 $\rightarrow$  strong scaling should be interpreted carefully!  $\rightarrow$  weak scaling should also be considered.