

TMA4115 - Calculus 3 Lecture 12, Feb 21

Toke Meier Carlsen Norwegian University of Science and Technology Spring 2013



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Yesterday we introduced and studied

• linear transformations,



- linear transformations,
- the standard matrix of a linear transformation,



- linear transformations,
- the standard matrix of a linear transformation,
- onto linear transformations,



- linear transformations,
- the standard matrix of a linear transformation,
- onto linear transformations,
- one-to-one linear transformations.





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Today we shall



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Today we shall

• look at applications of linear models,



Today we shall

- look at applications of linear models,
- look at Maple and WolframAlpha.



Linear transformations



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Linear transformations

A transformation $T : \mathbb{R}^n \to \mathbb{R}^m$ is *linear* if:

- $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$ for all \mathbf{u}, \mathbf{v} in \mathbb{R}^n ;
- 2 $T(c\mathbf{u}) = cT(\mathbf{u})$ for all scalars c and all \mathbf{u} in \mathbb{R}^n .



The matrix of a linear transformation



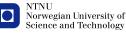
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The matrix of a linear transformation

Theorem 10

Let $T : \mathbb{R}^n \to \mathbb{R}^m$ be a linear transformation. Then there exists a unique matrix A such that $T(\mathbf{x}) = A\mathbf{x}$ for all \mathbf{x} in \mathbb{R}^n . In fact, if we for each j = 1, ..., n let \mathbf{e}_j be the *j*th column of the identity matrix I_n , then A is the $m \times n$ matrix $[T(\mathbf{e}_1) \ldots T(\mathbf{e}_n)]$ whose *j*th column is the vector $T(\mathbf{e}_j)$.

The matrix A is called the standard matrix of T.



One-to-one transformations



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One-to-one transformations

Definition of one-to-one transformations

A transformation $T : \mathbb{R}^n \to \mathbb{R}^m$ is said to be *one-to-one* (or *injective*) if each **b** in \mathbb{R}^m is the image of at most one **x** in \mathbb{R}^n .

Notice that each **b** in \mathbb{R}^m does not have to be in the image of T in order for T to be one-to-one.



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Notice that each **b** in \mathbb{R}^m does not have to be in the image of T in order for T to be one-to-one.

Theorem 11

A linear transformation $T : \mathbb{R}^n \to \mathbb{R}^m$ is one-to-one if and only the equation $T(\mathbf{x}) = \mathbf{0}$ has only the trivial solution.



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Onto transformations



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Onto transformations

Definition of onto transformations

A transformation $T : \mathbb{R}^n \to \mathbb{R}^m$ is said to be *onto* (or *surjective*) if each **b** in \mathbb{R}^m is the image of at least one **x** in \mathbb{R}^n .

Notice that a transformation T is onto if and only if the image of T is all of \mathbb{R}^m .



Onto and one-to-one linear transformations



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Onto and one-to-one linear transformations

Theorem 12

Let $T : \mathbb{R}^n \to \mathbb{R}^m$ be a linear transformation and let A be the standard matrix for T. Then:

- T maps \mathbb{R}^n onto \mathbb{R}^m if and only if the columns of A span \mathbb{R}^m .
- T is one-to-one if and only if the columns of A are linearly independent.



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Define
$$T : \mathbb{R}^3 \to \mathbb{R}^2$$
 by $T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$ for $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathbb{R}^2$.



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It is easy to check that T is linear and that the standard matrix of T is $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$.



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It is easy to check that *T* is linear and that the standard matrix of *T* is $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 \end{bmatrix}$.

Since the columns of the standard matrix of *T* are linearly dependent and span \mathbb{R}^2 , it follows that *T* is onto, but not one-to-one.





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In a certain region, 5% of a city's population moves to the surrounding suburbs each year, and 3% of the suburban population moves into the city. In 2000, there were 600,000 residents in the city and 400,000 in the suburbs. Let us fin the population in the city in the suburbs for the years 2001 and 2002.





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For i = 0, 1, 2, let r_i be the population in the city in year 2000 + i, and let s_i be the population in the suburbs in year 2000 + i.



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 $r_{i+1} = 0.95r_i + 0.03s_i$ $s_{i+1} = 0.005r_i + 0.97s_i$



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$$\begin{aligned} r_{i+1} &= 0.95r_i + 0.03s_i \\ s_{i+1} &= 0.005r_i + 0.97s_i \end{aligned}$$

So if we let $\mathbf{x}_i = \begin{bmatrix} r_i \\ s_i \end{bmatrix}$, then $\mathbf{x}_{i+1} = \begin{bmatrix} 0.95 & 0.03 \\ 0.05 & 0.97 \end{bmatrix} \mathbf{x}_i. \end{aligned}$



Solution (cont.)

$$\boldsymbol{x}_0 = \begin{bmatrix} 600,000\\ 400,000 \end{bmatrix}$$



Solution (cont.)

$$\begin{aligned} \mathbf{x}_0 &= \begin{bmatrix} 600,000\\ 400,000 \end{bmatrix} \text{ so} \\ \mathbf{x}_1 &= \begin{bmatrix} 0.95 & 0.03\\ 0.05 & 0.97 \end{bmatrix} \begin{bmatrix} 600,000\\ 400,000 \end{bmatrix} = \begin{bmatrix} 582,000\\ 418,000 \end{bmatrix} \end{aligned}$$



Solution (cont.)

$$\begin{split} & \textbf{x}_0 = \begin{bmatrix} 600,000\\ 400,000 \end{bmatrix} \text{so} \\ & \textbf{x}_1 = \begin{bmatrix} 0.95 & 0.03\\ 0.05 & 0.97 \end{bmatrix} \begin{bmatrix} 600,000\\ 400,000 \end{bmatrix} = \begin{bmatrix} 582,000\\ 418,000 \end{bmatrix} \text{ and } \\ & \textbf{x}_2 = \begin{bmatrix} 0.95 & 0.03\\ 0.05 & 0.97 \end{bmatrix} \begin{bmatrix} 582,000\\ 418,000 \end{bmatrix} = \begin{bmatrix} 565,440\\ 434,560 \end{bmatrix}. \end{split}$$



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Example

The amounts of protein, carbohydrate and fat in nonfat milk, soy flour and whey are given by the following table.

Nutrient	Nonfat milk	Soy flour	Whey	
Protein	36	51	13	
Carbohydrate	52	34	74	
Fat	0	7	1.1	

Table: Amounts (g) supplied per 100 g of ingredient

Let us find the amounts of nonfat milk, soy flour and whey that would give a product containing 33 g protein, 45 g carbohydrate and 3 g fat.



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Let x_1 , x_2 and x_3 denote the number of units (100 g) of nonfat milk, soy flour, and whey, respectively, in the product.



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$$36x_1 + 51x_2 + 13x_3 = 33$$

$$52x_1 + 34x_2 + 74x_3 = 45$$

$$7x_2 + 1.1x_3 = 3$$



We write down the augmented matrix of the system and reduce it to reduced echelon form.



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$$\begin{bmatrix} 36 & 51 & 13 & 33 \\ 52 & 34 & 74 & 45 \\ 0 & 7 & 1.1 & 3 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0.277 \\ 0 & 1 & 0 & 0.392 \\ 0 & 0 & 1 & 0.233 \end{bmatrix}$$



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[36	51	13	33]		[1]	0	0	0.277]	
52	34	74	45	\rightarrow	0	1	0	0.392	
0	7	1.1	3]		0	0	1	0.233	

We see that $x_1 = 0.277$, $x_2 = 0.392$ and $x_3 = 0.233$, so the product must consists of 27.7 g nonfat milk, 39.2 g soy flour, and 23.3 g whey.



Example



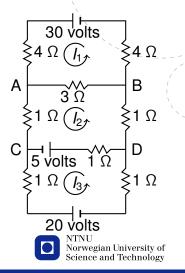
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Example

Kirchhoff's voltage law says that the directed sum of the electrical potential differences (voltage) around any closed network is zero. Ohm's law says that the electrical potential difference across a resistor is the product of the resistance and the current flow.

Let us use these laws to determine the current flows I_1 , I_2 , and I_3 in the following network.





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We have that

$$4I_1 + 3(I_1 - I_2) + 4I_1 - 30 = 0$$

$$I_2 + (I_2 - I_3) + I_2 + 3(I_2 - I_1) - 5 = 0$$

$$I_3 + 20 + I_3 + (I_3 - I_2) + 5 = 0$$



We have that

$$\begin{aligned} &4I_1+3(I_1-I_2)+4I_1-30=0\\ &I_2+(I_2-I_3)+I_2+3(I_2-I_1)-5=0\\ &I_3+20+I_3+(I_3-I_2)+5=0 \end{aligned}$$

which is equivalent to

$$11I_1 - 3I_2 = 30$$

-3I_1 + 6I_2 - I_3 = 5
-I_2 + 3I_3 = -25



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$$\begin{bmatrix} 11 & -3 & 0 & 30 \\ -3 & 6 & -1 & 5 \\ 0 & -1 & 3 & -25 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 3 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & -8 \end{bmatrix}$$



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It follows that $I_1 = 3$ amps, $I_2 = 1$ amps, and that $I_3 = -8$ amps.



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It follows that $I_1 = 3$ amps, $I_2 = 1$ amps, and that $I_3 = -8$ amps. That I_3 is negative means that current in loop 3 flows in the direction opposite to the one indicated in the figure.





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Mathematical software is software used to model, analyze or calculate numeric, symbolic or geometric data.



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Numerical analysis software



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- Numerical analysis software
- Computer algebra systems





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Numerical analysis software is primarily intended for numerical computing.



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Generally, numerical analysis software can be used to

• algorithmic numerical calculations



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- plotting of functions and data



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- finding numerical solutions of differential equations. Numerical analysis software is primarily used in applied mathematics. *MATLAB* is the main numerical analysis software.





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Computer algebra systems can be used to

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Computer algebra systems can be used to

- manipulate and simplify mathematical expressions,
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The main computer algebra systems are *Maple* and *Mathematica*.



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WolframAlpha



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WolframAlpha

WolframAlpha is an online service that answers factual queries directly by computing the answer from structured data, rather than providing a list of documents or web pages that might contain the answer as a search engine might.



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Plan for next week



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Plan for next week

Wednesday we shall

• see how we can add and multiply matrices,

• define and study invertible matrices.

Sections 2.1–2.2 in "Linear Algebras and Its Applications" (pages 91–111).



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• see how we can add and multiply matrices,

• define and study invertible matrices.

Sections 2.1–2.2 in "Linear Algebras and Its Applications" (pages 91–111).

Thursday we shall

- further study invertible matrices,
- look at the invertible matrix theorem.

Section 2.3 in "Linear Algebras and Its Applications" (pages 111–116).



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