

Key Exchange Over the Wiretap Channel

Thor Tunge

Plan

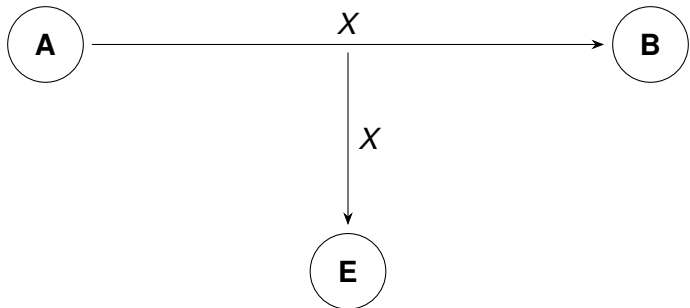
1. Motivation
2. The wiretap channel
3. Quantifying Secrecy
4. Key exchange model

Expensive Asymmetric Crypto

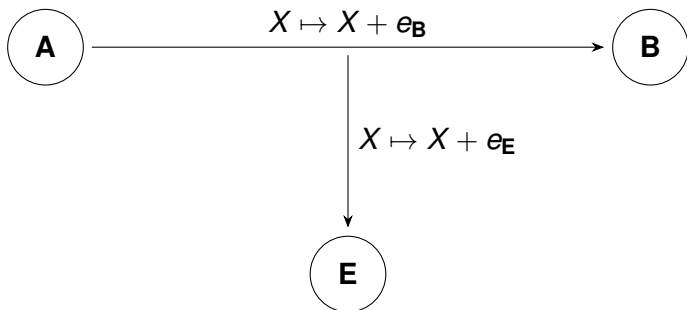
- DH is expensive for very small devices
- All asymmetric crypto is expensive
- Without asymmetric information, how can we get keys?



Channel in Standard Crypto



The Wiretap Channel



- $e_E > e_B$ (hopefully).
- Errors from bit-flips with probability p_B, p_E (independently).

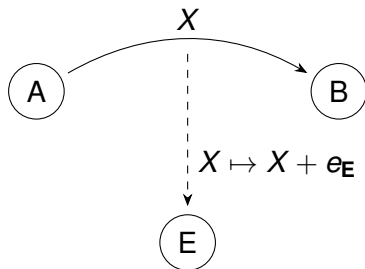
Paradox

- Keys *must* be equal.
- Both channels are noisy.
- Error correcting codes ruin the model.

Toy example

$p_B = 0$ and $p_E = 0.5$

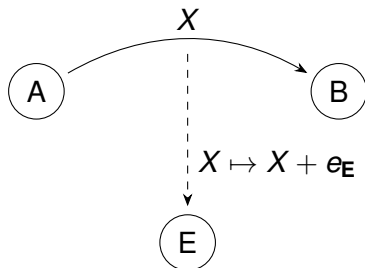
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- Eve observes $X + e_E$ independent of X .
- Eve cannot say anything about X given $X + e_E$.
- Send 1 message \Rightarrow 100 secret bits.
- Only 50% bits are different, but *all* are secret.

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- $H(X|Z) = \sum_z H(X|Z = z) \Pr [Z = z]$

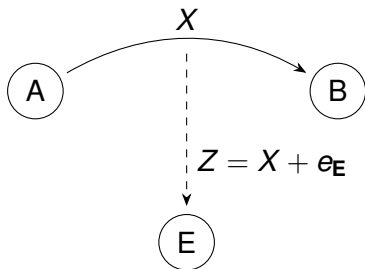
Mutual information

$$I(X; Z) = H(X) - H(X|Z).$$

Example

$p_B = 0$ and $p_E = 0.01$

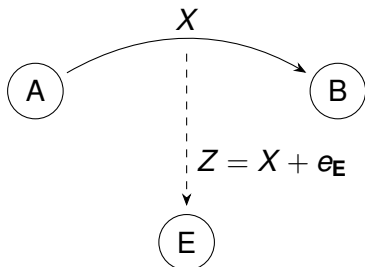
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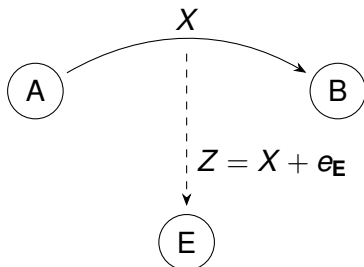


- Now Eve observes $Z = X + e_{\mathbf{E}}$ dependent on X .
- Eve's mutual information: $I(X|Z) \simeq 0.9$ per bit.
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- Send 10 messages \Rightarrow 100 secret bits.
- Eve knows nothing \Rightarrow information theoretic security.

If Alice uses these bits, the problem is computational.

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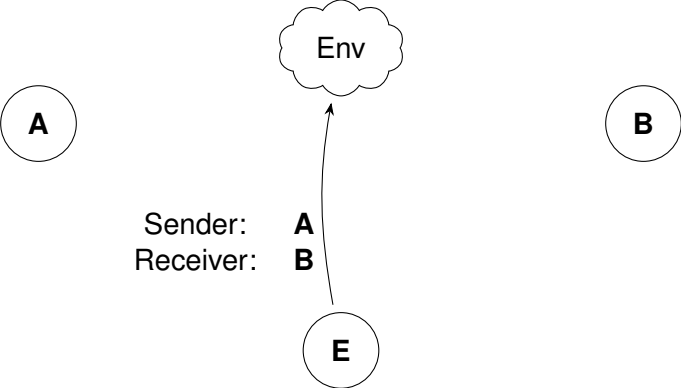
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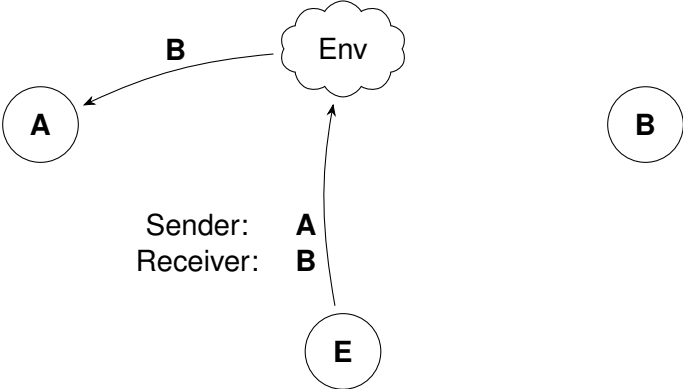
2. Use *error reconciliation*

- Alice and Bob exchange messages over a clear channel.
- They find where their string differ and correct errors.
- Leaks a portion of the shared message.
- Requires $p_E - p_B$ above some threshold.

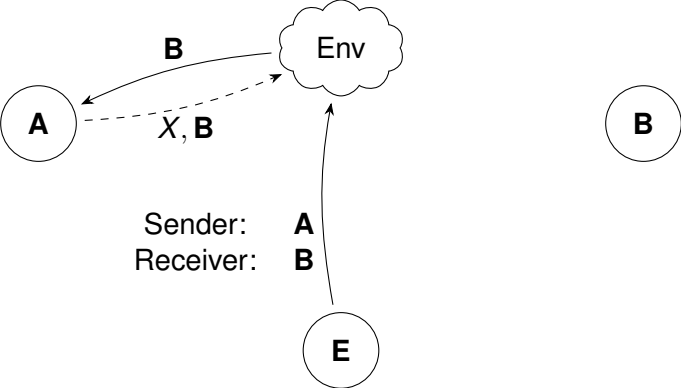
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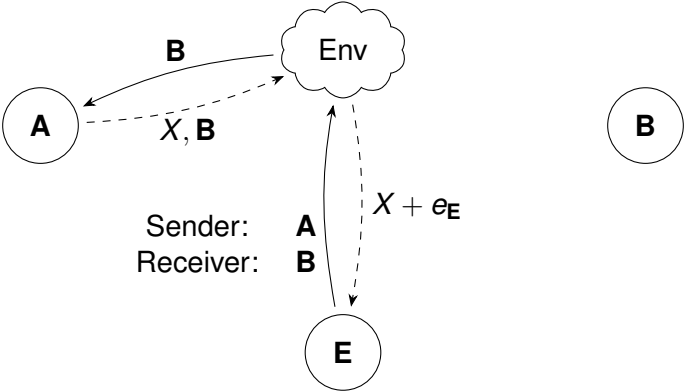
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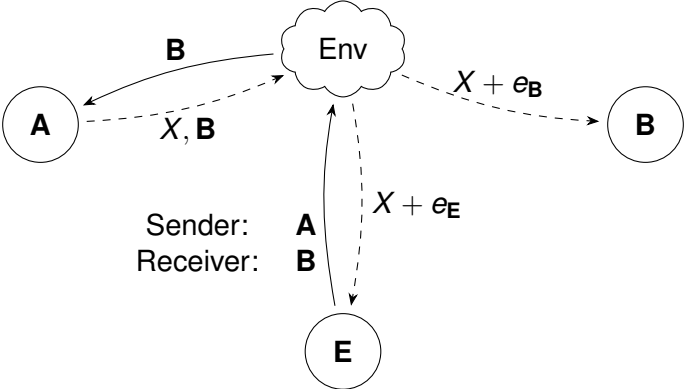
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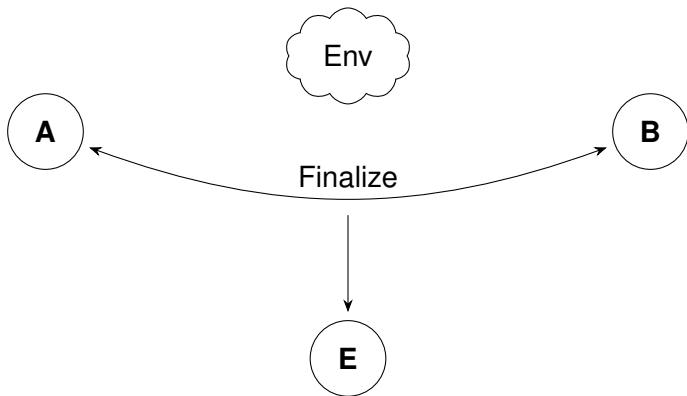
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 - Adversarial noise distributed around p_B ?
- Since we want to use the keys, we have to be sure that they are secure.
- Use previous keys and be happy if keys are eventually secure.

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