

Post-Quantum Signatures

Lise Millerjord

30.01.2020

Main topic

- ▶ Integrated PhD in cryptography
 - ▶ Started november 2019
 - ▶ Master thesis submission in 2020

- ▶ Lightweight cryptography for future smart networks
 - ▶ 5G
 - ▶ IoT
 - ▶ ...

PQ Signatures and Key Exchange

Preliminary focus: PQ signatures and key exchange

Today:

- ▶ Picnic - Round 2 NIST PQ

Goal:

- ▶ Understand how Picnic works
- ▶ Study design choices
- ▶ Do more research!

Picnic Design

- ▶ PQ signature system
- ▶ Not number theory
- ▶ Symmetric key primitive used to generate key pair
- ▶ NIZK-proof from Σ -protocol
 - ▶ Hash \rightarrow Challenge \rightarrow Response system
 - ▶ Unruh's transform applied to make it non-interactive
 - ▶ Challenge generated by hashing the provers commitment with the message

Security of Picnic:

Reduction to symmetric key primitive

Design Choices

- ▶ One-way function
 - ▶ Public key is the image of the secret key under a one-way function
 - ▶ Practical to use symmetric ciphers in the place of this one-way function
 - ▶ Choice: **LowMC** due to it's low multiplicative complexity

- ▶ Σ -protocol
 - ▶ **ZKBoo** \rightarrow **ZKB++**

- ▶ Non-interactive transform
 - ▶ Two possibilities to make the proof noninteractive are considered:
 - ▶ Fiat-Shamir: Secure in ROM, smaller signatures
 - ▶ **Unruh's transform**: Secure in QROM, large signatures. Optimisations reduce overhead to 1.6x compared to Fiat-Shamir

ZKBoo and ZKB++

The zero knowledge proofs used are based on a construction called **ZKBoo**:

- ▶ Based on MPC-in-the-head, implementing the relation $y = H(x)$
- ▶ Prover decomposes witness to 3 shares, with corresponding output shares and commits. Sends output share and commits to verifier
- ▶ Verifier chooses 2 of the outputs, asks for the corresponding witness shares and checks these.
- ▶ Constructed such that knowing any 2 shares gives no information about witness

ZKB++: The protocol used in Picnic is ZKBoo combined with several optimisations to reduce overhead.

How does Picnic work?

Key Generation:

- ▶ Generate a random plaintext block p and random secret key sk
- ▶ Compute $C = LowMC(sk, p)$, where sk must be hard to recover
- ▶ Picnic public key is $pk = (C, p)$, secret key is sk

Sign(sk, pk, m):

- ▶ Prove knowledge of sk such that $C = LowMC(sk, p)$
- ▶ Message m is bound to the proof when computing the challenge
- ▶ Picnic signature is the proof, which must be zero knowledge

Now what?

- ▶ Are these the ideal design choices?
- ▶ Can we use Fiat Shamir transform?
 - ▶ ROM vs QROM

Thank you for your attention! :-)