Norwegian University of Science
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Department of Mathematics

MA2501: Numerical Methods
Spring 2016

Solutions to exercise set 0

This set of exercises was meant to give a short introduction into the usage of MATLAB.

1 Linear algebra and plotting:

Find and plot the polynomial of degree 3 that interpolates the points given in the following table:

i	1	2	3	4
x_i	-2	0	1	3
y_i	-16	-3	-1	24

In other words: Find a polynomial

$$p(x) = a_3x^3 + a_2x^2 + a_1x + a_0$$

that satisfies $p(x_i) = y_i$ for $i = 1,\ 2,\ 3,\ 4$.

a) Verify that the coefficients satisfy the linear system

$$\begin{pmatrix} 1 & -2 & 4 & -8 \\ 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 1 & 3 & 9 & 27 \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{pmatrix} = \begin{pmatrix} -16 \\ -3 \\ -1 \\ 24 \end{pmatrix}.$$

b) Use MATLAB to solve the linear system.

c) Use MATLAB for plotting the interpolation polynomial.

Possible solution:

The solution of the linear system is $(a_0, a_1, a_2, a_3) = (-3, 3/2, -1/2, 1)$ and thus

$$p(x) = x^3 - \frac{1}{2}x^2 + \frac{3}{2}x - 3.$$

It can be obtained in MATLAB with:

```
A = [1,-2,4,-8;1,0,0,0;1,1,1,1;1,3,9,27];
b = [-16;-3;-1;24];
a = A\b
```

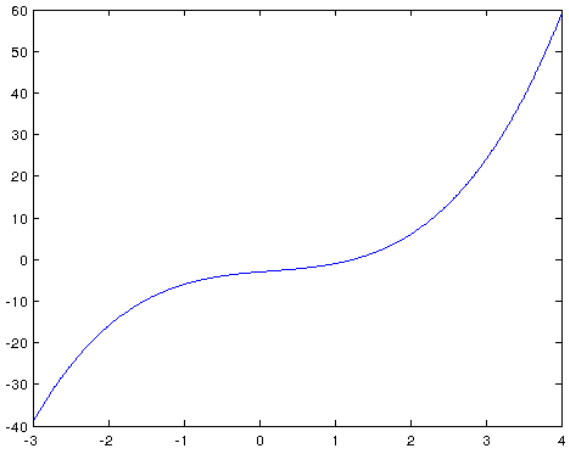
define the matrix
define the vector
solve the equation, store it as the variable `a`, and show it

Note that it is important to keep track of the correct dimensions: The variable `b` above is a 4×1 vector. Also note that the semicolon (`;`) at the end of a line surpresses the visual output of the result of a calculation.

The function p can (in the possibly interesting interval $[-3, 4]$) be plotted with:

```
x = [-3:0.01:4];                    discretise the interval [−3, 4]
p = -3 + 1.5*t - 0.5*t.^2 + t.^3;   evaluate the function at the
                                    discretisation points
plot(t,p)                           a simple plot
```

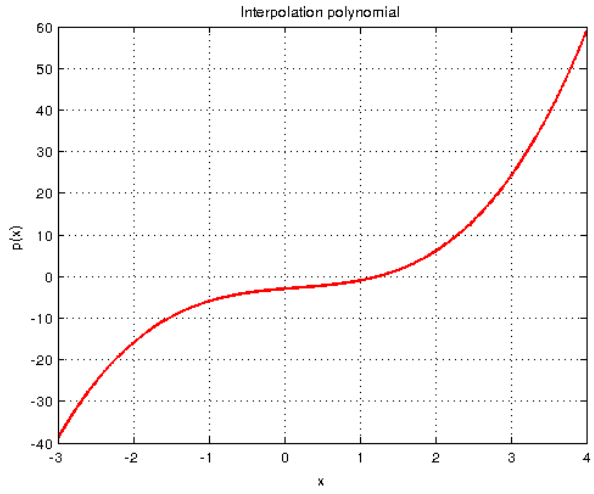
This yields the following:



Now it is possible to play around with the result a bit. For instance:

```
plot(t,p,'Color','red','LineWidth','2');   change color and line width
xlabel('x');                               add a label to the x-axis
ylabel('p(x)');                            add a label to the y-axis
title('Interpolation polynomial');         add a title
grid on;                                   add a grid
```

yields



2 **Some simple programming:**

Euler's number e can, for instance, be computed using either of the formulas

$$e = \lim_{n\to\infty}\left(1+\frac{1}{n}\right)^n$$

or

$$e = \sum_{k=0}^{\infty}\frac{1}{k!}.$$

a) Write two MATLAB-programs that compute the numbers

$$a_n = \left(1+\frac{1}{n}\right)^n$$

and

$$b_m = \sum_{k=0}^{m}\frac{1}{k!}$$

for different values of n and m and compare the results with the true value of e.

b) One of the two methods does not seem to converge to e. Which one? Why?

Possible solution:

a) A program for the first method can for instance be:

```
function a = myeuler1(n)
a = (1+1/n)^n;
```

A possibility for the (slightly more complicated) second method is:

```
function b = myeuler2(m)
c = 1;
b = 1;
for k = 1:m
  c = c/k;
  b = b + c;
end
```

A different possibility that takes advantage of the capabilities of MATLAB of working with vectors and the inbuilt function `factorial` is:

```
function b = myeuler3(m)
b = sum(1./factorial(0:m));
```

b) Testing the second program, we see[1] that the result does not change for $m \geq 17$ and in fact coincides with the result of the computation `exp(1)`.

In contrast, the first program requires a fairly large number n to yield a reasonable result. For $n = 100$, the error is about 10^{-2}, for $n = 10^4$, it is about 10^{-4}, finally, for

[1] Usually MATLAB only shows 5 significant digits. Using the command `format long`, one can increase this to 15 digits for double precision.

$n = 10^8$ it is of the order of 10^{-8}. Increasing n further, however, tends to decrease the accuracy: If we choose $n = 10^{12}$, then the error increases to about 10^{-4}.

This behaviour can be explained by understanding that the total error of the program can be decomposed into two parts: first, the approximation error, which comes from the fact that the formula is only exact for "$n = \infty$", and, second, computational (i.e., rounding) errors, which come mainly from the fact that the division $1/n$ is, in general, inexact. Now note that the division $1/n$ can be performed exactly, if n is some power of 2. Indeed, choosing $n = 2^{40}$ (which is about the same as 10^{12}) yields an error of about 10^{-12}. Choosing $n = 2^{52}$, we basically obtain an exact result. If, however, we choose $n = 2^{53}$, then $1 + 1/n$ is indistinguishable from 1 in double precision. Thus the result of the algorithm for the input $n = 2^{53}$ is simply 1.