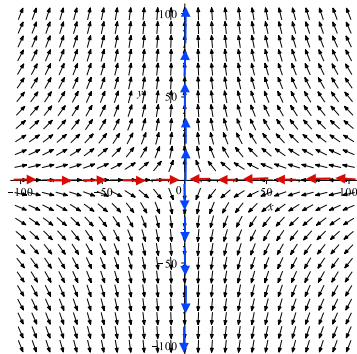
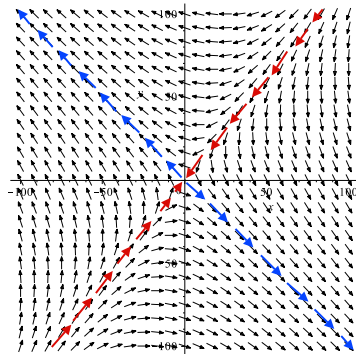


Phase portrait til $y'(t) = Dy(t)$



Phase portrait til $x'(t) = Ax(t)$



Begge to

